	Swing Pavilion	Ranch House	St. John's Meeting House
Friday			Open for Music Workshop
3:30 pm onward	Campers Welcome! Registration and Covid Test check at entrance. After 5pm please check in at the Dining Hall		equipment Drop-Off.
4:30 pm		Campus Tour (meet outside Ranch House)	
5:00 - 6:00 pm		Welcome Party!	
6:30-7:30 pm	Dinner - (All meals in the Refectory aka Dining Hall)		
6:00-8:00 pm	Auction item collection on the porch of the Pavilion (See camper packet for other times)		
8:00-10:30 pm	Evening Dance (Break at 9:15pm)		
10:30 pm onward	Bring snacks and fun to share!		Note: Room open for jamming /practicing
Saturday			when not in use for class
8:00-8:45 am	Breakfast		
9:00-10:15 am Workshop #1	ECD: Something Borrowed Joanna (w/Rebecca and Shira) Advanced	ECD Figures: What helps & different ways to think about them Bruce (w/Christopher, Bill)	
10:30-11:45 am Workshop #2	Contemporary Compositions Lindsey (w/Christopher & Hayden)		Rest Your Feet: Sing with Shira!
11:45 - 12:30 pm	Free Time	_	
12:30-1:15 pm	Lunch		
1:30-2:45 pm Workshop #3	ECD: Teamwork For All Bruce (w/Bill, Jeff, Audrey)	Stagecraft for Callers & Public Speakers Lindsey	
3:00-4:15pm Workshop #4	ECD: The Big Picture Joanna (w/Rebecca & Hayden)		Open Band & Caller Prep Bruce (Audrey & Jeff)
4:15-5:15 pm	Champagne and Shenanigans on the Pavilion porch (Open English tune jam session led by staff)		
5:15-6:00 pm	Live Auction with Kalia and Sharon		
6:30-7:15 pm	Dinner		
7:30-8:15 pm	Staff Concert		
8:20-10:30 pm	Evening Dance (Break at 9:25pm) Fancy dress admired but not required (Silent auction closes at 8:20 pm)		
10:30 pm onward	Bring snacks and fun to share!		
Sunday			
8:00-8:45 am	Breakfast		
9:00-10:15 am Workshop #5	ECD:No Walkthroughs and Other Delights Lindsey (w/Rebecca, Bill, Shira) Advanced	ECD: Old Friends & New Friends Joanna (w/Christopher, Hayden)	
10:30 am-12:00 pm Workshop #6	Open Band / Caller ECD Dance (Led by Bruce w/Audrey & Jeff)		
12:00-12:30 pm	Clear your rooms by 12:30	Everything Cleared	Everything Cleared
12:30-1:15 pm	Lunch		